Luowei Zhou

1100 112th Ave NE, Bellevue, WA 98004, USA
luoweizhou.github.io | zhouluoweiwest@gmail.com

RESEARCH INTERESTS

Computer vision and its relations to natural language and deep learning, with a focus on learning visual representation from multimodal supervision. Problems of interest include multimodal learning (particularly vision+language), video understanding, visual captioning, grounding, question answering, unsupervised representation learning, generative models, and non-local models (e.g., Transformers) etc.

WORK EXPERIENCE

Google Research, Brain Team — Bellevue, WA
Research Scientist — *Oct. 2022 – present*

Microsoft AI — Bellevue, WA
Senior Researcher — *May 2020 – July 2022*

University of Michigan, EECS — Ann Arbor, MI
Graduate Student Research Assistant (GSRA) with Dr. Jason J. Corso — *May 2016 – April 2020*

Microsoft Research — Redmond, WA
Research Intern with Dr. Hamid Palangi and Dr. Jianfeng Gao — *May 2019 – Aug. 2019*

Facebook AI Research — Menlo Park, CA
Research Intern with Dr. Marcus Rohrbach — *May 2018 – Aug. 2018*

Salesforce Research — Palo Alto, CA
Deep Learning Research Intern with Dr. Caiming Xiong — *May 2017 – Aug. 2017*

EDUCATION

University of Michigan — Ann Arbor, MI
Ph.D. Degree in Robotics (Computer Vision) — *Sept. 2015 – April 2020*
Master's Degree in Robotics (Computer Vision) — *Sept. 2015 – April 2017*

- ***Courses:*** Advanced Computer Vision, Natural Language Processing, Machine Learning, Optimization
- ***Academics:*** Curriculum GPA: **4.00/4.00**

Nanjing University — Nanjing, Jiangsu, China
Bachelor's Degree in Automation — *Sept. 2011 – June 2015*

- ***Courses:*** Computer Vision, Artificial Intelligence, Advanced Programming Language, Data Structure
- ***Academics:*** Overall GPA: **91.8/100**, Major GPA: **93.0/100**

DOCTORAL DISSERTATION

"Language-Driven Video Understanding". Dissertation Committee: Prof. Jason J. Corso (Chair), Prof. Joyce Y. Chai, Prof. David F. Fouhey, Prof. Rada Mihalcea, and Dr. Marcus Rohrbach.

SELECTED PUBLICATIONS AND PREPRINTS (2200+ citations on Google Scholar)

L. Yuan et al., *"Florence: A New Foundation Model for Computer Vision"*, arXiv 2021.

Media coverages: Azure Blog, The Economist, Xuedong Huang's CVPR'2022 Keynote, and Synced.

Y. Xie, **L. Zhou**, X. Dai, L. Yuan, N. Bach, C. Liu, M. Zeng. *"Visual Clues: Bridging Vision and Language Foundations for Image Paragraph* Captioning*",* NeurIPS 2022. *AR: 25%; h5: 278*

Z. Wang, M. Li, R. Xu, **L. Zhou** et al., *"Language Models with Image Descriptors are Strong Few-Shot Video-Language Learners",* NeurIPS 2022. *AR: 25%; h5: 278*

J. Wang, D. Chen, Z. Wu, C. Luo, **L. Zhou** et al., *"OmniVL: One Foundation Model for Image-Language and Video-Language Taskss",* NeurIPS 2022. *AR: 25%; h5: 278*

H. You, **L. Zhou**, B. Xiao, N. Codella, Y. Cheng, R. Xu, SF Chang, L. Yuan, *"MS-CLIP: Modality-Shared Contrastive Language-Image Pre-training"*, ECCV 2022. *AR: 20%; h5: 186*

Z. Jiang, T. Chen, X. Chen, Y. Cheng, **L. Zhou**, L. Yuan, A. Awadallah, Z. Wang., *"Improve Few-Shot Transfer Learning with Low-Rank Decompose and Align"*, ECCV 2022. *AR: 20%; h5: 186*

M. Li, R. Xu, S. Wang, **L. Zhou** et al., *"CLIP-Event: Connecting Text and Images with Event Structures"*, CVPR 2022. (**oral**) Code. *AR: 4%; h5: 356*

R. Wang, D. Chen, Z. Wu, Y. Chen, X. Dai, M. Liu, YG Jiang, **L. Zhou**, and L. Yuan, *"BEVT: BERT Pretraining of Video Transformers"*, CVPR 2022. Code. *AR: 25%; h5: 356*

Y. Zhong, J. Yang, P. Zhang, C. Li, N. Codella, L. H. Li, **L. Zhou**, X. Dai, L. Yuan, Y. Li, J. Gao, *"RegionCLIP: Region-based Language-Image Pretraining"*, CVPR 2022. *AR: 25%; h5: 356*

N. Louis, **L. Zhou** et al.,*"Temporally guided articulated hand pose tracking in surgical videos",* International Journal of Computer Assisted Radiology and Surgery 2022. *SCI IF: 3.42; h5: 49*

J. Lei, L. Li, **L. Zhou**, Z. Gan, T. Berg, M. Bansal, and J. Liu, *"Less is More: ClipBERT for Video-and-Language Learning via Sparse Sampling"*, CVPR 2021. (**oral**) Code.
Best Student Paper Honorable Mention Award *AR: 0.1%; h5: 299*

M. Zhou, **L. Zhou**, S. Wang, Y. Cheng, L. Li, Z. Yu, and J. Liu, *"UC2: Universal Cross-lingual Cross-modal Vision-and-Language Pretraining"*, CVPR 2021. Code. *AR: 27%; h5: 299*

L. Li et al., *"VALUE: A Multi-Task Benchmark for Video-and-Language Understanding Evaluation"*, *Track on Datasets & Benchmarks*, NeurIPS 2021.

S. Wang, **L. Zhou** et al., *"Cluster-Former: Clustering-based Sparse Transformer for Long-Range Dependency Encoding"*, *Findings*, ACL-IJCNLP 2021.

L. Zhou, H. Palangi, L. Zhang, H. Hu, J. J. Corso, and J. Gao, *"Unified Vision-Language Pre-Training for Image Captioning and VQA"*, AAAI 2020. (**spotlight)**

Media coverages: MSR, VentureBeat, and KDnuggets. Code. *AR: 20%; h5: 95*

L. Zhou, Y. Kalantidis, X. Chen, J. J. Corso, and M. Rohrbach, *"Grounded Video Description"*, CVPR 2019. (**oral**) Code. Dataset. *AR: 5.6%; h5: 188*

H. Huang, **L. Zhou**, W. Zhang, J. J. Corso, and C. Xu, *"Dynamic Graph Modules for Modeling Object-Object Interactions in Activity Recognition"*, BMVC 2019. *AR: 30%; h5: 42*

L. Zhou, Y. Zhou, J. J. Corso, R. Socher, and C. Xiong, *"End-to-End Dense Video Captioning with Masked Transformer"*, CVPR 2018. (**spotlight**) Code. *AR: 9%; h5: 158*

L. Zhou, C. Xu, and J. J. Corso, "*Towards Automatic Learning of Procedures from Web Instructional Videos"*, AAAI 2018. (**oral**) Code. Dataset. *AR: 11%; h5: 56*

L. Zhou, N. Louis, and J. J. Corso, *"Weakly-Supervised Video Object Grounding from Text by Loss Weighting and Object Interaction"*, BMVC 2018. Code. Dataset. *AR: 30%; h5: 42*

L. Zhou et al., *"Multi-agent Reinforcement Learning with Sparse Interactions by Negotiation and Knowledge Transfer"*, IEEE Transactions on Cybernetics 2017, 47 (5): 1238 - 1250. *SCI IF: 7.38; h5: 73*

PATENTS

Y. Zhou, **L. Zhou**, C. Xiong, and R. Socher, *"Dense Video Captioning",* US10542270B2.

HONORS AND AWARDS

Best Student Paper Honorable Mention (0.1%), CVPR 2021	2021
Outstanding Winner Awards (0.2%), Mathematical Contest in Modeling (MCM)	2014
Best Undergrad Thesis (Top 1), of Nanjing University and Jiangsu Province, China	2015
National Scholarship (1%), of Nanjing University	2012

OTHER INVITED TALKS

Facebook AI Menlo Park, CA
Hosted by Dr. Yatharth Saraf *Nov. 2019*

NVIDIA Research Santa Clara, CA
Hosted by Dr. Jan Kautz *Nov. 2019*

Salesforce Research Palo Alto, CA
Hosted by Dr. Caiming Xiong *Nov. 2019*

Amazon AI Seattle, WA
Hosted by Dr. Joseph Tighe *Nov. 2019*

Tencent AI Lab Bellevue, WA

Hosted by Dr. Tong Zhang *Oct. 2019*

NVIDIA AI Lab Toronto, Ontario, Canada
Hosted by Dr. Sanja Fidler *Dec. 2018*

SAMSUNG AI Centre Toronto, Ontario, Canada
Hosted by Dr. Afsaneh Fazly and Dr. Allan Jepson *Dec. 2018/2020*

PROFESSIONAL ACTIVITIES

Organizer, CVPR 2020 and 2021 Challenge on ActivityNet-Entities Object Localization (AEOL), a guest task in the annual ActivityNet Workshop

Co-organizer, CVPR 2020 and 2021 Tutorial on Recent Advances in Vision-and-Language Research

Co-organizer, CVPR 2018 Workshop on Fine-grained Instructional Video Understanding (FIVER)

RESEARCH EXPERIENCE (open-source projects on Github)

Learning Contextualized Video Representation from Language Microsoft, Cloud and AI

- Conducting large-scale self-supervised training on video-and-language data (e.g., instructional videos and their subtitles) to automatically learn robust video and video-language representation.
- Using non-local models, esp. Efficient Transformers, for modeling video long-range dependencies.

Large-Scale Unified Vision-Language Pre-training Microsoft Research
Supervisors: Dr. Jianfeng Gao, Dr. Lei Zhang, and Dr. Hamid Palangi *May 2019 – Nov. 2019*

- Introduced a generic and unified framework for Vision-Language Pre-training (VLP). VLP is pre-trained on millions of image-text pairs automatically mined from the web and fine-tuned for disparate downstream tasks including image captioning and VQA.
- Proposed to use two unsupervised learning objectives for VLP: bidirectional and sequence-to-sequence (seq2seq) masked vision-language prediction.
- Thanks to our vision-language pre-training, both training speed and overall accuracy have been significantly improved on the downstream tasks compared to other model initialization methods.
- Set new SotA on COCO Captions (CIDEr 129), VQA 2.0 (overall 71) and Flickr30k Captions (CIDEr 67 vs previous SotA 62), all from a single model architecture.
- Current focuses: VLP on videos by leveraging a large amount of instructional video data and the associated ASR scripts. Multi-task learning of captioning, QA, and event proposal.

Grounded Video Description Facebook AI Research
Supervisors: Dr. Marcus Rohrbach, Dr. Yannis Kalantidis, and Dr. Xinlei Chen *May 2018 – Dec. 2018*

- Introduced a large-scale video description and grounding dataset, called ActivityNet-Entities, where we annotated noun phrases (& objects) from sentence descriptions in videos as spatial bounding boxes. ActivityNet-Entities contains over 158k labeled boxes for 52k video clips.
- Proposed a unified framework for video and image description, where a supervised grounding module dynamically detects objects in the scene and provides visual clues to the captioning module.

- Set new SotA performance on video description and image description and demonstrated that our generated sentences are more explainable through grounding.

Fine-grained Instructional Video Understanding University of Michigan
Supervisor: Prof. Jason Corso *Sept. 2016 – April 2020*

- Introduced YouCook2 dataset, which contains temporally localized recipe sentence annotations and bounding boxes for 2000 YouTube cooking videos.
- Tackled a series of problems related to instructional video understanding: i) event proposal (AAAI 2018), ii) dense video captioning (CVPR 2018), iii) weakly supervised object grounding from language description (BMVC 2018).
- *Event proposal*: Proposed an event proposal and sequential modeling network that can temporally localize procedure steps in web instructional videos and capture the temporal structure of the video.
- *Dense video captioning*: Caption generation for event proposals. See Page 4 for more details.
- *Weakly supervised object grounding*: Given a video and the corresponding description, localize the objects mentioned from the description in the video as bounding boxes. No box is given for training.

Dense-Captioning Events in Video and Temporal Action Proposal Salesforce Research
Supervisors: Dr. Caiming Xiong and Dr. Richard Socher *May 2017 – Aug. 2017*

- Introduced a self-attention-based video captioning model and improved our previously proposed action/event proposal network with carefully-designed Temporal Convolutional Networks.
- Proposed to bridge event proposal and captioning by a differentiable visual mask and achieved state-of-the-art results on dense video captioning.

Text-conditional Visual Captioning with Guiding LSTM University of Michigan
Supervisor: Prof. Jason Corso *Mar. 2016 – Nov. 2016*

- Proposed an encoder-decoder image captioner though explicit text-conditional image guidance.
- Extended the work to video captioning by leveraging audio features for the extra guidance.

End-to-End Grasping with Deep Reinforcement Learning University of Michigan
Supervisor: Prof. Satinder Singh *Sept. 2015 – Apr. 2016*

- Applied state-of-the-art Deep RL algorithm named Deep Q-network (DQN) to robot grasping tasks.
- Built an API between physics engine MuJoCo and the DQN module.

Research on Multi-Agent Reinforcement Learning with Sparse Interactions Nanjing University
Supervisors: Prof. Chunlin Chen, Dr. Pei Yang, and Prof. Yang Gao *Dec. 2014 – Jul. 2015*

- Introduced the concept of equilibrium into traditional sparse-interaction-based MARL algorithms and proposed a knowledge transfer approach to initialize the joint-state Q table.
- Applied the proposed algorithm in a real-world setting, i.e., our intelligent warehouse simulator.

Multi-Robot Task Allocation and Path Planning in Dynamic Environments Nanjing University
Supervisor: Dr. Pei Yang *Nov. 2013 – Jul. 2014*

- Proposed a Balanced Heuristic Mechanism to balance task allocation in multi-robot systems.
- Built an intelligent warehouse simulator from scratch using C/OpenGL for the experiments.

PROFICIENCY AND SKILLS

Technical Skills: PyTorch/Torch, Python, C/C++, Linux, Git, LaTeX, Matlab, Caffe, HTML, CSS, JS etc.
Languages: English (proficient) and Mandarin (native)

REFERENCES

Prof. Jason Corso, Professor, University of Michigan, jjcorso@umich.edu

Prof. Chenliang Xu, Associate Professor, University of Rochester, chenliang.xu@rochester.edu

Dr. Hamid Palangi, Principal Researcher, Microsoft Research, hpalangi@microsoft.com

Dr. Marcus Rohrbach, Research Scientist, Facebook AI, mrf@fb.com

Dr. Yannis Kalantidis, Research Scientist, Naver Labs Europe, yannis.kalantidis@naverlabs.com